

On The Dynamics of Rumbletards

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Unknown particle dynamics in pseudo multi spatial particle collision are analyzed. Increasing expansion of Narutardic subatomic particles has led to instability in particle wave frequency spectrum, resulting in accelerated reactions in the virtual domain. Details involving this particle and its behavior are explained using the Rumble Theory.

International Association of Fansubbers.

I. INTRODUCTION

It is known that the equations in [1], [2], and [3] on electrodynamics as usually understood at the present time-when applied to moving bodies, leads to asymmetries which do not appear to be inherent in the phenomena. In non-relativistic quantum mechanics the problem of two-dimensional Newtonian dynamics is a simple and basic solvable problem. The physics of linear two-dimensional motions involve only an elementary understanding of the laws of physics and intermediate mathematical analysis. In most cases all objects with measurable mass obey this law of the known universe and its behavior can be calculated with ease.

The presence of Narutardic matter has been observed extensively by work in [4]. A.N.Bu has mathematically interpolated their behavior as such:

Narutodude11: omg wen new naroto cme out
Narutodude11: @find Naruto 433
Narutodude11: can someone send me naruto? ok bye thx.

Under new supercritical conditions of multi spatial visual audio progression in known two-dimensional fluctuations, more commonly known as watching "School Rumble", an exception of the Newtonian dynamics has been observed at the virtual subatomic level. The increasing occurrences of Narutardic subatomic collisions and the evolution of spin-2 leptons and neutrinos have led to the emergence of a new particle waveform, coined the *Rumbletron*, an entity similar to its *Narutron* cousin. The discovery allows an easier solution to the Rumbletard Phenomenon.

II. THE RUMBLETARD PHENOMENON

The Rumbletard Phenomenon refers to a paradoxical randomness of sporadic intellectual collisions in the cyberspace environment. In this flux, wave particles do not exhibit non-linear quantum mechanics; rather, they experience fluctuations in both intelligence and emotional quotient, allowing the new particles, which we have denoted as Rumbletrons, but will also be known commonly as *Rumbletards*, to act in a chaotic manner not predicted by the Laplacian classical model or Hamilton's variational principle.

This phenomenon, if observed under its original environment, *mIRC*, creates unexplained wave patterns. Although as suggested in [4], a possible explanation using a solution to the Poincaré conjecture may seem feasible, the effort leads to no viable conclusion when we consider the possibility in multiple dimensions, and breaks down completely when applied to the five dimensional time dependant Schrödinger⁶ equation. While the general notion at this point would be that the authors have no idea in hell about what they're talking about, we nonetheless illustrate an example of the phenomenon.

(23:04:19) (particle A) lol
(23:04:22) (particle A) dang
(23:04:27) (particle A) it
(23:04:38) (particle B) i think ep 22 is the best
(23:04:39) (@ particle) confusing the space and enter keys?
(23:04:49) (particle A) hai

As can be seen, the wave pattern created in this pseudo particle interaction defies known Newtonian mechanics and nonlinear quantum dynamics. Recent work by A.One and D.Bayo suggests the fusion of quantum super-gravity with relativistic gravity in non-Euclidean space. We would like to similarly propose a hypothesis for the new class of *Rumbletards*, which is

however, of lesser mathematical complexity. Empirical deductions of fundamental nature will allow us to derive a new governing relationship that will adequately explain these phenomena.

III. DEFINITION

We start with the well-known definition

$$R_{IQ}\beta = H_{IQ}\alpha - \int (SR(n) \times t) dt \times \varphi, \quad (1)$$

where H is the normal intelligent quotient, SR denotes the collision function, n is the number of collision occurrences, and t is time. Manipulating equation (1) gives

$$R_{IQ} - H_{IQ} = - \int (SR(n) \times t) dt \quad (2)$$

Using the definition of calculus we get

$$\frac{dR_{IQ}}{dt} - \frac{dH_{IQ}}{dt} = -SR(n) \times t \quad (3)$$

After a few algebraic manipulations we arrive with the following equation

$$- \frac{1}{t} \frac{d}{dt} (R_{IQ} - H_{IQ}) = SR(n) \quad (4)$$

IV. GOVERNING EQUATION

We will now apply the mathematically formidable Narutardic Equations⁴ to the above definition. Equation (5) follows

$$N_A R_\mu(\tau) \cong \left(\sum_{n=0}^{\infty} [\Omega m G + n_a r^n u(t)_0] + R \frac{Oxx_o r^2}{!(n+1)} \right)$$

where the constants and symbols take their usual values and meaning respectively. Elementary manipulation using an inverse convolution of the tensor matrix in the complex Fourier domain leaves us with a time integral.

$$N_{IQ} = - \int 33t \cdot N_A R_\mu(\tau)_d \cdot (IQ) e^{-nt} dt \quad (6)$$

By substituting

$$R_{IQ} = \vec{N}_{IQ} \forall SR(n) \quad (7)$$

We assume the multiple-path nature of Rumbletardic decoherence and the absence of negative mass anti-tachyons, which simplifies the equation to

$$N_{IQ} = \sqrt{H_{IQ}} \quad (8)$$

After further manipulation we arrive at the conclusion that

$$WF(t) = l33t \quad (9)$$

Although the equation in (9) may seem contradicting to results observed in nature, the discrepancy should not be confused with misconceived theories such as

$$WF = \mathbf{WTF}$$

and such. Additionally, it is important to note that the *SLACK* factor that has been ignored in previous research. The discovery of this parameter has been the grounds for new theory, in where equation (10) takes importance

$$[WF]SR(n) = SR_{raw} + \oint_n \left(\frac{TL(t) + ED(t) + time(t) + typeset(t) + encode(t)}{SLACK} \right) dt$$

While complex analysis cannot predict the time functions bounded by the closed integral, empirical evidence suggests that the sum converges and is defined by School Rumble episodes. Further investigation may be required to theoretically prove the correlation between SR episodes and Rumble-tardedness, but current experimental data yields Figure 1.

The parabolic nature of the graph at low quantities of School Rumble indicates a possible decrease in acceleration of intelligence. The function becomes non-polynomial, however, when there is higher saturation. It cannot be readily concluded whether this is because of prolonged exposure or an inherent characteristic of the phenomena.

V. CONCLUSION

It has been demonstrated that the assumption that Rumbletards are not of similar nature to Narutards inherently solves the Rumbletardic paradox. Rumbletards remain nonetheless a new field of research.

Future work may involve probing the subatomic make-up of Rumbletrons, and studying the valence interaction with non-Narutardic matter.

Relative Responses

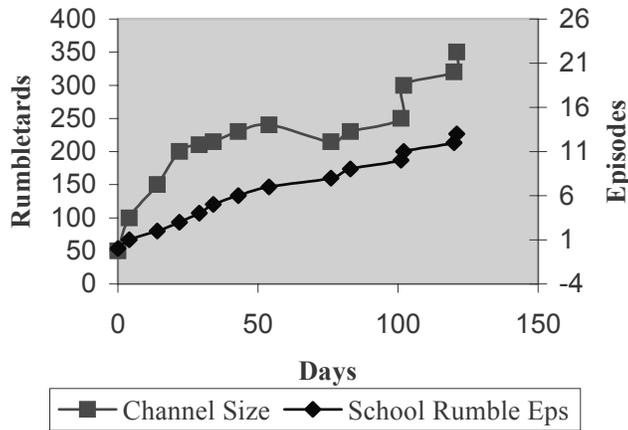


Figure 1: Rumbletardic response to School Rumble

APPENDIX: RUMBLETARDED QUOTES

<rumbler1> dang it I hate being dumb -_-;;
 <rumbler2> School rumble is the best anime ever even though I've only ever seen it and pokemon
 <rumbler59> give me a w00t if you think miko-chin is hot!

REFERENCES

- ¹I. Newton, *Philosophiae Naturalis Principia Mathematica*, (1687).
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- ³J. C. Maxwell, *Electricity and Magnetism*, (1873).
- ⁴A. N. Bu, "Narutards and Naruto," *Anime Journal*. (2003)
- ⁵W. K. Pedia, "Narutards," *The Scholarly Google*. (2005)
- ⁶E. Schrödinger, "The Fundamental Idea of Wave Mechanics," (1933).

THE THREAT OF NARUTARDS

Narutard is a derogatory term applied to otaku fans of the anime title Naruto. It is a word play on the combination of naruto and retard. This term surfaced during early 2004 at the beginning of the anime's popularity in America and characterizes the behavior of Naruto fans as being so blindly devoted to the series (with an almost religious cult-like fervor) that they act incredibly stupid and can be confused with retarded (er, mentally challenged) persons.

This is mostly seen on Internet forums and chat services such as IRC, where the Naruto series is a constant source of debate. Many narutards dress as their favorite character during conventions or festivals to display their metal head bands, which are worn by characters in the series as a sign of gang affiliation. One characteristic of a narutard is that they will wear just a head band over their street clothes and tell everyone that they are cosplaying. Serious cosplayers who wear costumes that cost hundreds of dollars in raw materials and took weeks to construct generally consider narutards to be anywhere from merely ignorant to downright insulting.

- *Unjustly deleted from "Wikipedia" on March 10, 2005.*